

GAME

- The start of play shall be a kick-off from a center mark and all opponent players must be 4-7 yards from this mark on their side of the field.
- Teams will switch sides of the field at half time.
- Games will be played in four (4) 10 minute quarters.
- 5 minute halftime (can be shorter if agreed by both team coaches).
- No overtime in regular season only during playoffs.
- Playoff overtime will be one 5 minute period. In the case the teams are still tied after this period, each team will have five (5) players shoot from 10 yards away. The defending team will select a goalie to defend, the team that scores the most goals out of the five (5) attempts wins the game.
- Teams must have at least four (4) players to start the game.
- If a team does not have at least four (4) player after ten (10) minutes the game will be forfeited and the team without the minimal players (4) will forfeit the game.
- All players must be 4-7 yards from the player throwing in the ball following any restart (with the exception of goal kicks).
- All free kicks are indirect kicks, with opponents at least 4-7 yards from the ball, until it is in play.
- There are no penalty kicks.
- If a player uses their hand in front of the goal to prevent a goal, the ball will be placed ten (10) yards from the goal for an indirect kick.
- Balls that go out of bounds will be put back into play by throw in from the point of exit.

***Indirect Kick - A goal can't be scored unless the ball is touched by either team before going into the net.**

PLAYERS

Pee Wee

- Teams play 5v5 with no goalie.
- Team rosters are co-ed.
- Substitutions are unlimited and can occur at any time.
- Players are not required to check in with referee.
- Each player must play a minimum of 50% of the total playing time.

Juniors

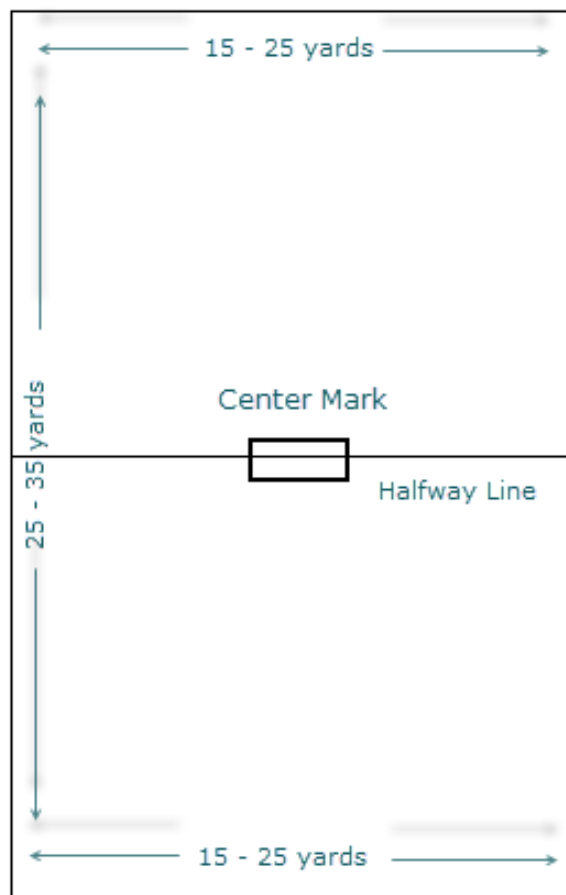
- Teams play 6v6 with a goalie.
- Team rosters are co-ed.
- Substitutions are unlimited and can occur at any time.
- Players are not required to check in with referee.
- Each player must play a minimum of 50% of the total playing time.

EQUIPMENT

- Ball Size: 3
- Shin guards are mandatory during practice and games.
- All players must wear a mouthpiece while playing.
- Soccer shoes are recommended but not required (Metal Cleats are not allowed).

FIELD

- 25-35 yards (length)
- 15-25 yards (width)
- Corner flags are not needed.



FOULS

- In the event of a foul during a scoring opportunity, the team that was attempting to score will be awarded an indirect kick 10 yards from the goal.
- Players cannot slide-tackle the ball. If the referee believes the play was intentional a free kick will be awarded.
- Intentional fouls will result in a player sitting out the remainder of the half for the first offense; if an intentional foul occurs by the same player, again, that player will be expelled from the game.
- If a player uses his hands a free kick will be awarded. If the player uses their hands to protect themselves the play resumes without a free kick.

